MONDAY 28th November	
7:30am	Registration Open (Foyer L) Morning Coffee (Hall L)
8:30-8:40am	Welcome to Country (HALL M)
8:40-8:45am	Welcome from Conference Convenor – Dr Sandy Barker (HALL M)
8:45-8:50am	Welcome from ASCILITE President – Associate Professor Dominique Parrish (HALL M)
8:50-9:00am	Welcome from UniSA Provost – Professor Allan Evans (HALL M)
9:00-9:55am	Keynote: Ryan Baker (HALL M) *Session Chair: Professor Shane Dawson*
9:55-10:00am	Housekeeping Notices (Hall M)
10:00-10:30am	Morning tea (HALL L)

Room	Hall M	L2	L3	R7	R8
		Analytics and Visualisations/ Data science in higher education	Innovations and Design/ Learning design	Global challenges/ Digitally enabled learning for a global society	Global challenges/ Assessment and evaluation in the digital age
Session Chair	*Nayia Cominos*	*Diana Quinn*	*Brigitte Sloot*	*Ben Kehrwald*	*Sandy Barker*
10:30-11:00am	Meet the keynote *Ryan Baker*	Full paper (103): Designing Virtual Reality Environments for Paramedic Education: MESH360 *Thomas Cochrane, Stuart Cook, Stephen Aiello, Dave Harrison and Claudio Aguayo.*	Full paper (150): A blended learning model and a design model combine to support academics in pedagogical redesign of the curriculum *Linda Pannan and Katherine Legge*	Full paper (46) Professional identity and teachers' learning technology adoption: a review of adopter-related antecedents *Qian Liu and Susan Geertshuis*	Full paper (61) Engaging students in the use of technologies for assessment within Personal Learning Environments (PLEs): The development of a framework *David Bolton, Paula Mindenhall, Kwong Nui Sim, Lynnette Lounsbury and Maria Northcote.*
11:00-11:30am	Symposium (57): The promise and pitfalls of social media use in Higher Education *Julie Willems, Chie Adachi, Trish McCluskey, Iain Doherty, Francesca Bussey, Marcus O'Donnell and Henk Huijser.*	Full paper (157) Building cognitive bridges in mathematics: exploring the role of screencasting in scaffolding flexible learning and engagement *Catherine McLoughlin and Birgit Loch.*	Full paper (34) Proudly Pragmatic: Steps to Online Curriculum Transformation *Jacqueline Jepson and Deb Moulton*	Full paper (97) Engineering professional identity practices: Investigating the use of web search in collaborative decision making *Maryam Khosronejad, Peter Reimann and Lina Markauskaite.*	Full paper (125) Deakin Hallmarks: principles for employability credentials *Trina Jorre de St Jorre, Liz Johnson and Beverley Oliver*
11:30-12:00pm		Full paper (72) Applications of Automatic Writing Evaluation to Guide the Understanding of Learning and Teaching *Peter Vitartas, James Heath, Sarah Midford, Kok-Leong Ong, Damminda Alahakoon and Gillian Sullivan-Mort.*	Full paper (38) Evaluation of a learning outcomes taxonomy to support autonomous classification of instructional activities *Mark McMahon and Michael Garrett.*	Full paper (91) Confidence drives exploration strategies in interactive simulations *Amaël Arguel, Jason M. Lodge, Mariya Pachman and Paula de Barba.*	Full paper (145) Multimodal feedback is not always clearer, more useful or satisfying *Michael Phillips, Michael Henderson and Tracii Ryan.*
12:00-1:30pm	Lunch (HALL L)				
12:40-1:20pm	ASCILITE AGM (Rm L2)				

Room	Hall M	L2	L3	R7	R8
		Global challenges in Education/ Assessment and evaluation in the digital age	Analytics and visualisation/ Big data ethics and the future of learning	Innovations and Design/ Learning design	Global challenges in Education/ Digital enabled learning
Session Chair	*Chris Campbell*	*Judy Ford*	*Cassandra Colvin*	*Dale Wache*	*Sue Gregory*
1:30-1:50pm	Symposium (108) Learning Design Research in Action *Eva Dobozy, Leanne Cameron, Shirley Agostinho, Chris Campbell and Panos Vlachopoulos.*	Concise paper (161) Designing and Analysing STEM Studios for preservice teacher education *Kate Thompson and Harry Kanasa.*	Concise paper (44) Ethical considerations in the use of student data: International perspectives and educators' perceptions *Hazel Jones*	Concise paper (165) A review of the literature on flipping the STEM classroom: Preliminary findings *Elaine Huber and Ashleigh Werner.*	Concise paper (152) Student Behavioural Engagement in Self-Paced Online Learning *Md Abdullah Al Mamun, Gwen Lawrie and Tony Wright.*
1:50-2:10pm		Concise paper (18) Assessing the impact of an "Echo360-Active Learning Platform"- enabled classroom on learning gains in a large enrolment blended learning undergraduate course in Genetics. *Colin Montpetit and Sonya Sabourin*	Concise paper (33) Digital learning: an important ingredient in equity of access to university *Lorraine Delaney and Margaret Farren.*	Concise paper (137) From Flipped to Flopped to Flexible classrooms in Higher Education? – Critical Reflections from Australia *Thomas Wanner and Edward Palmer.*	Concise paper (94) Voice-to-Text Transcription of Lecture Recordings *Stuart Dinmore and Jing Gao.*
2:10-2:30pm		Concise paper (37) Tracking discipline mastery: The development of an online program assessment and evaluation tool *Diana Quinn, Paul Sutton, Paul Corcoran and Delene Weber*	Concise paper (21) Snapchat at school - 'Now you see it… ': Networked affect – cyber bullying, harassment and sexting *Jennifer Charteris, Sue Gregory, Yvonne Masters, Myfanwy Maple and Amanda Kennedy.*	Concise paper (96) The Rise of the Flip. Successfully engaging students in pre-class activities through the use of technology and a flipped classroom design template *Sophia Karanicolas, Beth Loveys, Karina Riggs, Hayley McGrice, Catherine Snelling, Tracey Winning and Andrew Kemp.*	Concise paper (68) Refocusing institutional TEL provision on the learner: drivers for change in UK higher education *Martin Jenkins, Richard Walker, Julie Voce, Jebar Ahmed, Elaine Swift and Phil Vincent.*
2:30-3:10pm	Afternoon tea (HALL L)				

Room	Hall M	L2	L3	R7	R8
	Global challenges in Education/ Learning ecosystems	Innovations and design/ 21st C. literacies	Innovations and Design/ Learning design	Innovations and Design/ Learner voices	Global challenges in Education/ Assessment and evaluation in the digital age
Session Chair	*Stuart Dinmore*	*Dale Wache*	*Simon Smith*	*Roger Edmonds*	*Kerry Johnson*
3:10-3:40pm	Full paper (16) Shaping the future of open education: a regional university case study *Helen Partridge, Adrian Stagg and Emma Power.*	Full paper (163) Learning gains in a flipped classroom to teach the principles of envenomation *Kristine Elliott and Ken Winkel.*	Full paper (102) Evaluating a Professional Development cMOOC: Mosomelt *Thomas Cochrane and Vickel Narayan*	Full paper (127) Mobile learning in the Asia-Pacific region: Exploring challenges hindering the sustainable design of mobile learning initiatives *Angela Murphy, Hazel Jones and Helen Farley.*	Full paper (89) Levelling the playing field: student and staff experiences of a curated, self-assessed, self-paced multimedia resource *Rachel Whitsed and Joanne Parker.*
3:40-4:00pm	Concise paper (124) Contextualizing institutional strategies for technology enhanced learning *Carol Russell*	Concise paper (93) Using digital tools in WIL to enable student journalists' real world learning *Dianne Jones.*	Concise paper (138) Using a Video-Based Critique Process to Support Studio Pedagogies in Distance Education – A Tool and Pilot Study *William Billingsley, Bing Ngu, Huy Phan, Nicolas Gromik and Paul Kawn.*	Concise paper (98) How to engage students in blended learning in a mathematics course: The students' views *Birgit Loch, Rosy Borland and Nadezda Sukhorukova.*	Concise paper (119) Designing a Review of the Learning Management System *Liz Heathcote and Edward Palmer.*
4:00-4:20pm	Concise paper (15) It's what you do with IT that matters! *Lincoln Gill*	Concise paper (63) Using mobile technology for workplace learning: Fostering students' agency *Franziska Trede, Susie Macfarlane, Lina Markauskaite, Peter Goodyear, Celina McEwen and Freny Tayebjee*	Concise paper (67) Learning through Video Production - an Instructional Strategy for Promoting Active Learning in a Biological Course *Jinlu Wu.*	Concise paper (42) From practitioner-producers to knowledge co-creators: An early view of a design-based research project to foster insight generation into MOOCs *Katy McDevitt and Mario Ricci.*	Concise papers (9) Enabler or inhibitor? Educational technology in self and peer assessment *Chie Adachi, Joanna Tai and Phillip Dawson.*
4:30-5:30pm	Poster Session and Drinks (Hall L)				
6:00pm - onwards	Dine around local restaurants				

TUESDAY 29th November	
7:30-8:30am	Registration Open (Foyer L) Morning Coffee (Hall L)
8:30-8:35am	Welcome (HALL M)
8:35-9:00am	ASCILITE awards (HALL M) • ASCILITE Innovation Award • ASCILITE Fellow • ASCILITE Life Membership • Best Full Paper • Best Concise Paper • Best Poster • Community Mentoring Program • ASCILITE Institutional Members
9:00-9:55am	Keynote: David Boud (HALL M) *Session Chair: Dr Sandy Barker*
9:55-10:00am	Housekeeping Notices (Hall M)
10:00-10:30am	Morning tea (HALL L)

Room	Hall M	L2	L3	R7	R8
		Analytics and Visualisations/ Learning Analytics R&D	Innovations and Design/ Learning design	Innovations and Design/ 21st C. literacies	ASCILITE
Session Chair	*Mark Northover*	*Cassandra Colvin*	*Pramila Rathore*	*Hayley Timms*	*Chris Campbell*
10:30-11:00am	Meet the Keynote *David Boud*	Full paper (73) Incorporating student-facing learning analytics into pedagogical practice *Kirsty Kitto, Mandy Lupton, Kate Davis and Zak Waters.*	Full paper (147) Exploring virtual world innovations and design through learner voices *Sue Gregory, Brent Gregory, Scott Grant, Marcus McDonald, Sasha Nikolic, Helen Farley, Judy O'Connell, Des Butler, Lisa Jacka, Jay Jay Jegathesan, Naomi McGrath, Amit Rudra, Frederick Stokes-Thompson, Suku Sukunesan, Jason Zagami, Jenny Sim, Stefan Schutt, Belma Gaukrodger, Merle Hearns and Leah Irving.*	Full paper (51) Challenges implementing social constructivist learning approaches: The case of Pictation *Adon Moskal, Swee-Kin Loke and Noelyn Hung.*	Learning Analytics SIG (30 mins)
11:00-11:30am	Symposium (106) Beyond Pokemon Go: Mobile AR & VR in Education *Thomas Cochrane, Sarah Jones, Matthew Kearney, Helen Farley and Vickel Narayan.*	Full paper (87) Cross-institutional collaboration to support student engagement: SRES version 2 *Jenny McDonald, Danny Liu, Adon Moskal, Richard Zeng, Marion Blumenstein, Cathy Gunn, Steve Leichtweis and Abelardo Pardo.*	Full paper (86) Preliminary exploration of student behavioural outcomes using Blackboard Collaborate in fully online courses *Kelli Bodey, Vikki Ravaga and Sarah Sloan.*	Full paper (84) Technology choices to support international online collaboration *Debbi Weaver.*	AJET Session (60 mins)
11:30-12:00pm		Full paper (144) Attentional and cognitive processing of analytics visualisations: Can design features affect interpretations and decisions about learning and teaching? *Sakinah Alhadad*	Full paper (47) Determining the requirements for geographically extended learning (gxLearning): A multiple case study approach *Stephanie Day and Michael Verhaart.*	Full paper (155) Visualizing Individual Profiles and Grouping Conditions in Collaborative Learning Activities *Augusto Dias Pereira Dos Santos, Kalina Yacef and Roberto Martinez-Maldonado.*	
12:00-1:00pm	LUNCH (HALL L)				

1:10-1:55pm	INVITED SPEAKER: Peter Goodyear (HALL M) *Session Chair:*				
Room	**Hall M**	**L2**	**L3**	**R7**	**R8**
		Innovations and Design/ MOOCS, gaming and augmented reality	Innovations and Design/ Learning Design	Analytics and visualisations/ Data science in Higher Education	ASCILITE
Session Chair	*Wayne Pedder*	*Diana Quinn*	*Ruth Fazakerley*	*Cassandra Colvin*	*Tristram Lawson*
2:00-2:20pm	Symposium (13) Moving forward with Digital Badges *Dirk Ifenthaler, David Gibson, Melinda Lewis, Deborah West, Scott Beattie, Kathryn Coleman, Kim Flintoff, Leah Irving, Alison Lockley and Jason Lodge.*	Concise paper (8) Development of a tool to support continuous assessments and improve the feedback cycle on statistical analysis assignments for large classes *Alberto Corrias, Jeanette Lyn Fung Choy, Swee Kit Alan Soong and Mark Joo Seng Gan.*	Concise paper (30) Collective effervescence: Designing MOOCs for emotion and community *Stephanie Kizimchuk, Katharina Freund, Margaret Prescott, Crystal McLaughlin and Inger Mewburn.*	Concise paper (65) Correcting tool or learning tool? Student perceptions of an online essay writing support tool at Xi'an Jiaotong-Liverpool University *Charlie Reis and Henk Huijser.*	AJET SPEED Session (60 mins)
2:20-2:40pm		Concise paper (133) The Sociological Imagination Machine (S.I.M.): using game elements to help learners apply the Sociological Imagination *Hilary Wheaton and David Hall.*	Concise paper (50) On the role of 'digital learning designer' for non-indigenous designers collaborating within culturally grounded digital design settings *Lynne Petersen, John P. Egan, Elana T. Curtis and Mark Barrow.*	Concise paper (164) Natural Language Proficiency and Computational Thinking: Two linked literacies of the 21st Century *Ronald Monson*	
2:40-3:00pm		Concise paper (71) Toward the development of a dynamic dashboard for FutureLearn MOOCs: insights and directions *Mahsa Chitsaz, Lorenzo Vigentini and Andrew Clayphan.*	Concise paper (160) No More Lonely Learning: Applying Salmon's Carpe Diem process of subject re-design to three fully online postgraduate nursing subjects in a regional Australian university *Kristin Wicking, Scott Bradey, Stephen Anderson, Cecily Knight and David Lindsay.*	Concise paper (99) PST Online: Learner voices guiding learning design *Yvonne Masters, Sue Gregory and Stephen Grono.*	

3:00-3:30pm	Afternoon tea (HALL L)				
Room	**Hall M**	**L2**	**L3**	**R7**	**R8**
		Innovations and Design/ Learner voices	Innovations and Design/ MOOCS, gaming and augmented reality	Innovations and Design/ Social media	ASCILITE
Session Chair	*Allan Christie*	*Ruth Fazakerley*	*Richard McInnes*	*Simon Smith*	*Sue Gregory*
3:30-3:50pm	Symposium (105) Open Education Licensing: A toolkit for achieving openness in the global education market *Robin Wright, Derek Whitehead, Carina Bossu, Luke Padgett, Tony Carew and Beale van der Veer.*	Concise paper (131) learning design@CSU *Linda Ward*	Concise paper (69) Show me the Feedback: A Multi-Institutional Project Exploring Technology-Enabled Feedback Approaches for First Year *Lisa O'Regan, Morag Munro, Mark Brown, Moira Maguire and Nuala Harding.*	Concise paper (26) Individual differences in motivations for using social media among university students *Wilfred W. F. Lau*	2015 ASCILITE Innovation Award Recipient's presentations Making the connection: Improving Access to Higher Education for Low Socio-Economic Status Students with ICT Limitations *Helen Farley, Sharron Dove, Stephen Seymour, Chris Lee, John Macdonald, Anita Ryle, Susan Hopkins, Jared Wright, Kyle Murphy, Jacinta Cox, Louise Patching, Catherine Abraham and Tracey Eastment.*
3:50-4:10pm		Concise paper (101) Models for understanding student engagement in digital learning environments *Paul J Wiseman, Gregor E Kennedy and Jason M Lodge*	Concise paper (141) Introducing pre-service education students to university experiences through an augmented reality game *Chris Campbell and Aisha Al-Harthi*	Concise paper (35) Working with social media in tertiary education: A contested space between academics and policies *Julie Willems, Chie Adachi and Yana Grevtseva.*	Instant Feedback Accounting Practice Set *Brent Gregory.*
4:10-4:30pm				Concise paper (136) Social Media #MOOC Mentions: Lessons for MOOC Research from Analysis of Twitter Data *Eamon Costello, Binesh Nair, Mark Brown, Jingjing Zhang, Mairéad Nic Giolla Mhichíl, Enda Donlon and Theo Lynn.*	Balancing Life – A Virtual Internship for Accounting Education *Leopold Bayerlein and Naomi McGrath.*
7:00pm - onwards	Conference Gala Dinner **"The Pink Ball"** *Panorama Ballroom*				

WEDNESDAY 30th November	
8:15am	Registration Open (Foyer L) Morning Coffee (Hall L)
9:15-9:20am	Welcome (HALL M)
9:20-9:30am	CMALT Presentation (HALL M)
9:30-10:25am	Keynote: Belinda Tynan (HALL M) *Session Chair: Sandy Barker*
10:25-10:30am	Housekeeping Notices (Hall M)
10:30-11:00am	Morning tea (HALL L)

Room	Hall M	L2	L3	R7	R8
		Global challenges/ Assessment and evaluation in the digital age	Global challenges in Education/ Digital equity and social justice	Innovations and Design/ Evidence of Learning	ASCILITE
Session Chair	*Sandy Barker*	*Stuart Dinmore*	*Chris Campbell*	*Diana Quinn*	*Sue Gregory*
11:00-11:30am	Meet the Keynote *Belinda Tynan*	Full paper (74) All roads lead to Rome: Tracking students' affect as they overcome misconceptions *Gregor Kennedy and Jason Lodge.*	Full paper (25) Digital equity and social justice: Whose reality? Reflections from South Africa *Jeanette Botha.*	Full paper (5) WIL-fully flipping online: A novel pedagogical approach in STEM *Julie Willems, Karen Young, Adam Cardilini and Simone Teychenne*	COMMUNITY Mentoring Session
11:30-12:00pm		Full paper (120) Learners Multitasking (Task Switching) during a Virtual Classroom session. Should teachers be concerned? *Kerry Trabinger.*	Full paper (107) Content strategy: a lesson from the industry for university learning analytics *Roger Dawkins.*	Concise paper (100) A national strategy to promote Open Educational Practices in higher education in Australia *Carina Bossu, Linda Ward, Sandra Wills, Shirley Alexander, David Sadler, Peter Kandlbinder, Natalie Brown, Janet Chelliah, Katherine Klapdor and Philip Uys.*	
12:00-12:30pm		Concise paper (154) Harvesting the interface: Pokémon Go *Brent Gregory, Sue Gregory and Boahdan Gregory*	Full paper (114) A Strategic Response to MOOCs: What Role Should Governments Play? *Mark Brown, Eamon Costello and Mairead Nic Giolla-Mhichil.*	Concise paper (69) Piloting Mixed Reality in ICT Networking to Visualize Complex Theoretical Multi-Step Problems *Michael Cowling and James Birt.*	
12:30-1:30pm	Lunch (HALL L)				

Room	Hall M	L2	L3	R7	R8
	Analytics and visualisations/ Learning analytics R&D	Innovations and Design/ Learning design	Innovations and Design		Innovations and Design/ MOOCS, gaming and augmented reality
Session Chair	*Cassandra Colvin*	*Robert Moller*	*Julie Willems*		*Simon Smith*
1:30-1:50pm	Concise paper (142) Mining video data: tracking learners for orchestration and design *Kate Thompson, Sarah Howard, Jack Yang and Jun Ma.*	Concise paper (64) Failing forward in research around technology enhanced learning *Michael Sankey and Rachel Whitsed*	Concise paper (134) Power of the Crowd: The Promise and Potential of Crowdsourcing for Education *Enda Donlon, Mark Brown and Eamon Costello.*		Concise paper (12) Using student voice in the design of game-based learning *Mark O'Rourke.*
1:50-2:10pm	Concise paper (11) A case study exploring video access by students: wrangling and visualising data for measuring digital behaviour *Timna Garnett and Didy Button.*	Concise paper (169) Building academics' SoTL capacity through a course on blended learning *Swee Kit Alan Soong, Lyn Fung Jeanette Choy and Adrian Michael Lee.*	Concise paper (36) The missing link for learning from analytics *Cathy Gunn, Jenny McDonald, Claire Donald, Marion Blumenstein and John Milne.*		Concise paper (110) Using Gamification and Mixed Reality Visualization to Improve Conceptual Understanding in ICT System Analysis and Design *Juan Carlos Munoz, Michael Cowling and James Birt.*
2:15-2:45pm	Conference close 2017 conference handover (HALL M)				
5:00pm – onwards	Post conference drinks (Bank Street Social)				